

## Tutorial 6

### Bimatrix games

Let  $A, B$  be two  $m \times n$  matrices. In a two-person game, if  $A$  is the payoff matrix for Player I, and  $B$  is the payoff matrix for Player II, then we call this game a bimatrix game with bi-matrix  $(A, B)$ .

#### 1. Non-cooperative games

##### Nash equilibrium

We call a pair of probability vectors  $(\mathbf{p}, \mathbf{q})$  ( $\mathbf{p} \in \mathcal{P}^m, \mathbf{q} \in \mathcal{P}^n$ ) a Nash equilibrium for  $(A, B)$  if

$$(i) \mathbf{p}B\mathbf{y}^T \leq \mathbf{p}B\mathbf{q}^T, \text{ for any } \mathbf{y} \in \mathcal{P}^n.$$

$$(ii) \mathbf{x}A\mathbf{q}^T \leq \mathbf{p}A\mathbf{q}^T, \text{ for any } \mathbf{x} \in \mathcal{P}^m.$$

**Theorem 1** (Nash Theorem). *Every bimatrix game has at least one Nash equilibrium.*

**Solve a non-cooperative game:** find all Nash equilibria and the corresponding payoff pairs.

##### The case that $A, B$ are $2 \times 2$ matrices

In this case, there is a simple method to find all Nash equilibria: for  $x, y \in [0, 1]$ , let

$$\pi(x, y) = \begin{pmatrix} x & 1-x \end{pmatrix} A \begin{pmatrix} y \\ 1-y \end{pmatrix}, \rho(x, y) = \begin{pmatrix} x & 1-x \end{pmatrix} B \begin{pmatrix} y \\ 1-y \end{pmatrix}$$

be the payoff functions of Player I and Player II respectively. Find two sets

$$P = \{(x, y) : \pi(x, y) \text{ attains its maximum at } x \text{ for fixed } y\},$$

$$Q = \{(x, y) : \rho(x, y) \text{ attains its maximum at } y \text{ for fixed } x\}.$$

Then the set of all Nash equilibria is given by

$$\{(\mathbf{p}, \mathbf{q}) : \mathbf{p} = (x, 1 - x), \mathbf{q} = (y, 1 - y), (x, y) \in P \cap Q\}.$$

## 2. Cooperative games

### Nash bargaining model

We call an  $m \times n$  matrix  $P = (p_{ij})$  a probability matrix if  $p_{ij} \geq 0$  and  $\sum_{i,j} p_{ij} = 1$ . In this case, we write  $P \in \mathcal{P}^{m \times n}$ .

In a cooperative game, each  $P \in \mathcal{P}^{m \times n}$  gives a **joint strategy**, and we denote the corresponding payoff to Player I and Player II by

$$u(P) = \sum_{i,j} p_{ij} a_{ij}, \quad v(P) = \sum_{i,j} p_{ij} b_{ij}.$$

**Cooperative region:**

$$\begin{aligned} \mathcal{R} &:= \text{conv}(\{(a_{ij}, b_{ij}) : 1 \leq i \leq m, 1 \leq j \leq n\}) \\ &= \left\{ \sum_{ij} p_{ij} (a_{ij}, b_{ij}) : P = (p_{ij}) \in \mathcal{P}^{m \times n} \right\}. \end{aligned}$$

**Status quo point:** Usually, we let this point be

$$(\mu, \nu) = (v_A, v_B^T).$$

**Pareto optimal point:** a point  $(u, v) \in \mathcal{R}$  is said to be Pareto optimal if

$$u' \geq u, v' \geq v \Rightarrow u' = u, v' = v.$$

**Bargaining set:** define the bargaining set to be

$$\{\text{pareto optimal points}\} \cap \{(u, v) \in \mathcal{R} : u \geq \mu, v \geq \nu\}.$$

**Bargaining function:** let  $U = \{(u, v) : u > \mu, v > \nu\}$ . Define the bargaining function by

$$g(u, v) = \begin{cases} (u - \mu)(v - \nu) & \text{if } U \neq \emptyset, \\ u + v & \text{otherwise.} \end{cases}$$

**Arbitration pair:** define the arbitration pair to be the unique point  $(\alpha, \beta)$  in  $\mathcal{R}$ , such that

$$g(\alpha, \beta) = \max\{g(u, v) : (u, v) \in \text{bargaining set}\}.$$

**Exercise 1.** Consider a two-person game with bimatrix

$$(A, B) = \begin{pmatrix} (2, 1) & (4, 3) \\ (6, 2) & (3, 1) \end{pmatrix}.$$

(i) Find  $v_A, v_B$ .

(ii) Find all Nash equilibria.

(iii) Find and sketch the bargaining set. Find the arbitration pair.

**Solution.** (i) For  $x \in [0, 1]$ , we have

$$(x, 1 - x)A = (x, 1 - x) \begin{pmatrix} 2 & 4 \\ 6 & 3 \end{pmatrix} = (6 - 4x, 3 + x).$$

Let  $6 - 4x = 3 + x$ , we have  $x = \frac{3}{5}$  and  $v_A = \frac{18}{5}$ . Similarly, we have

$$(x, 1 - x)B^T = (x, 1 - x) \begin{pmatrix} 1 & 2 \\ 3 & 1 \end{pmatrix} = (3 - 2x, 1 + x).$$

Let  $3 - 2x = 1 + x$ , we have  $x = \frac{2}{3}$  and  $v_{B^T} = \frac{5}{3}$ .

(ii) For  $x, y \in [0, 1]$ , let

$$\pi(x, y) = \begin{pmatrix} x & 1 - x \end{pmatrix} A \begin{pmatrix} y \\ 1 - y \end{pmatrix}, \rho(x, y) = \begin{pmatrix} x & 1 - x \end{pmatrix} B \begin{pmatrix} y \\ 1 - y \end{pmatrix}.$$

We need to find

$$P = \{(x, y) : \pi(x, y) \text{ attains its maximum at } x \text{ for fixed } y\},$$

$$Q = \{(x, y) : \rho(x, y) \text{ attains its maximum at } y \text{ for fixed } x\}.$$

To find the set  $P$ , consider

$$A \begin{pmatrix} y \\ 1 - y \end{pmatrix} = \begin{pmatrix} 2 & 4 \\ 6 & 3 \end{pmatrix} \begin{pmatrix} y \\ 1 - y \end{pmatrix} = \begin{pmatrix} 4 - 2y \\ 3 + 3y \end{pmatrix}.$$

Then we have  $4 - 2y = 3 + 3y$  if  $y = \frac{1}{5}$ ,  $4 - 2y > 3 + 3y$  if  $0 \leq y < \frac{1}{5}$  and  $4 - 2y < 3 + 3y$  if  $\frac{1}{5} < y \leq 1$ . Hence

$$P = \left\{ \left(x, \frac{1}{5}\right) : 0 \leq x \leq 1 \right\} \cup \left\{ (1, y) : 0 \leq y < \frac{1}{5} \right\} \cup \left\{ (0, y) : \frac{1}{5} < y \leq 1 \right\}.$$

To find the set  $Q$ , consider

$$(x, 1 - x)B = (x, 1 - x) \begin{pmatrix} 1 & 3 \\ 2 & 1 \end{pmatrix} = (2 - x, 2x + 1).$$

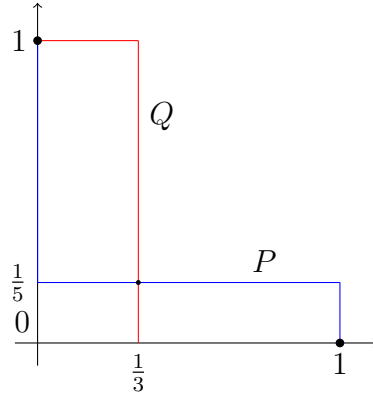


Figure 1

We have  $2 - x = 2x + 1$  if  $x = \frac{1}{3}$ ,  $2 - x > 2x + 1$  if  $0 \leq x < \frac{1}{3}$  and  $2 - x < 2x + 1$  if  $\frac{1}{3} < x \leq 1$ . Hence

$$Q = \left\{ \left( \frac{1}{3}, y \right) : 0 \leq y \leq 1 \right\} \cup \left\{ (x, 1) : 0 \leq x < \frac{1}{3} \right\} \cup \left\{ (x, 0) : \frac{1}{3} < x \leq 1 \right\}.$$

Draw the graph of  $P$  and  $Q$  as in Figure 1. Hence we have

$$P \cap Q = \left\{ (0, 1), \left( \frac{1}{3}, \frac{1}{5} \right), (1, 0) \right\}.$$

For  $\mathbf{p} = (0, 1)$ ,  $\mathbf{q} = (1, 0)$ ,

$$\pi(\mathbf{p}, \mathbf{q}) = \begin{pmatrix} 0 & 1 \end{pmatrix} \begin{pmatrix} 2 & 4 \\ 6 & 3 \end{pmatrix} \begin{pmatrix} 1 \\ 0 \end{pmatrix} = 6, \quad \rho(\mathbf{p}, \mathbf{q}) = \begin{pmatrix} 0 & 1 \end{pmatrix} \begin{pmatrix} 1 & 3 \\ 2 & 1 \end{pmatrix} \begin{pmatrix} 1 \\ 0 \end{pmatrix} = 2.$$

Similarly, we have for  $\mathbf{p} = (1, 0)$ ,  $\mathbf{q} = (0, 1)$ ,  $\pi(\mathbf{p}, \mathbf{q}) = 4$ ,  $\rho(\mathbf{p}, \mathbf{q}) = 3$  and for  $\mathbf{p} = \left( \frac{1}{3}, \frac{2}{3} \right)$ ,  $\mathbf{q} = \left( \frac{1}{5}, \frac{4}{5} \right)$ ,  $\pi(\mathbf{p}, \mathbf{q}) = \frac{18}{5}$ ,  $\rho(\mathbf{p}, \mathbf{q}) = \frac{5}{3}$ . We may list the Nash

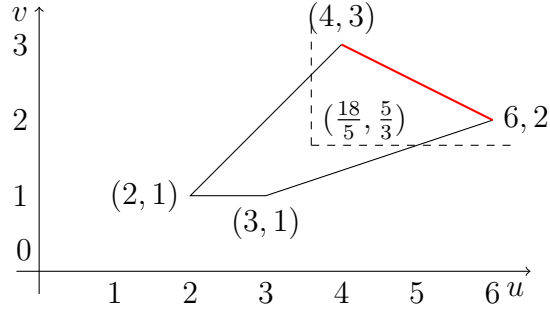


Figure 2

equilibria and the corresponding payoff pairs in the following table.

$\mathbf{p}$	$\mathbf{q}$	$(\pi, \rho)$
(0, 1)	(1, 0)	(6, 2)
(1, 0)	(0, 1)	(4, 3)
$(\frac{1}{3}, \frac{2}{3})$	$(\frac{1}{5}, \frac{4}{5})$	$(\frac{18}{5}, \frac{5}{3})$

(iii) Draw the cooperative region as in Figure 2. Hence the bargaining set is the line segment joining (6, 2) and (4, 3). To find the arbitration pair, consider

$$g(u, v) = (u - \frac{18}{5})(v - \frac{5}{3}).$$

Note that the line joining (6, 2) and (4, 3) is given by  $v = -\frac{1}{2}u + 5$ . Hence in the bargaining set,

$$g(u, v) = (u - \frac{18}{5})(-\frac{1}{2}u + 5 - \frac{5}{3}) = -\frac{1}{2}u^2 + \frac{77}{15}u - 12.$$

Note that  $g$  attains its maximum at  $u = \frac{77}{15}$ ,  $v = \frac{73}{30}$ . Hence the arbitrary pair is  $(\frac{77}{15}, \frac{73}{30})$ .